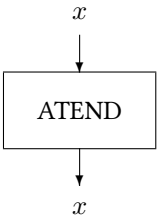


Block ATEND

The ATEND block executes its successors at the end of a simulation run only.

@end



Name	ATEND
Function	fb0045
Inputs	1 ... [50]
Outputs	1 ... [50]
Parameters	0
Strings	0
Group	I

Inputs

- 1
- Any signal x

Outputs

- 1
- Signal x is transported only at the end of a simulation run

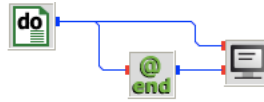
Parameters

None

Strings

None

atend.vseit



In a **DO** block numbers are counted from 1 to 10. The result is filtered through the **ATEND** block. As a result the last output of the **DO** block is then displayed by the **SCREEN** block.

10.0 10.0