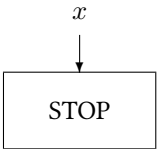


Block STOP

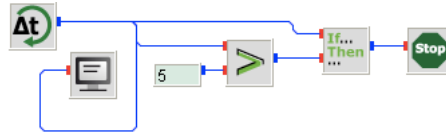
The STOP block terminates execution of a running INSEL model.



Name	STOP
Function	fb0060
Inputs	1
Outputs	0
Parameters	0
Strings	0
Group	S

Inputs	1	Any input signal x
Outputs		None
Parameters		None
Strings		None

stop.vseit



A **CYCLEF** block opens an endless loop with a sleeping time of one second. The **GT** block checks whether the output of the **CYCLEF** block is greater than five. If yes, the **STOP** block terminates the execution, as can be seen from the **SCREEN** block's output.

```
0.000000  
1.000000  
2.000000  
3.000000  
4.000000  
5.000000
```